ARMCHAIR GENERAL

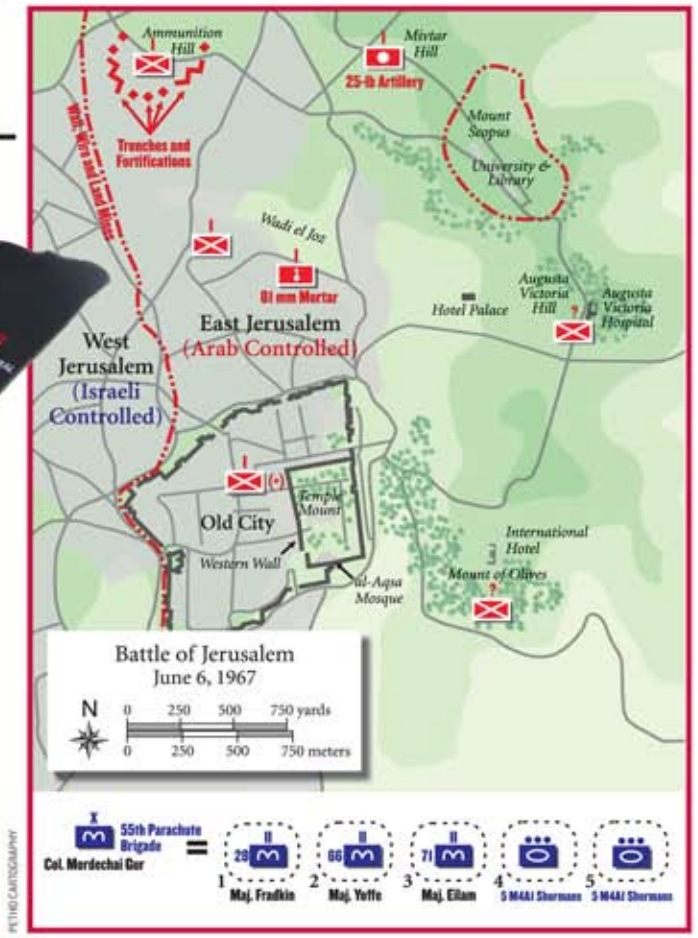
You Command!

COMBAT DECISION GAME (CDG) #40
BATTLE OF JERUSALEM
1967

READER SOLUTION

Commander, you have various options to consider for this mission. Check the box next to the course of action you choose and draw your solution on the map. Explain your solution in the space provided (200 words max). **You can also download a PDF of the CDG map at www.armchairgeneral.com/cdg.**

- ☐ **COA 1: NIGHT ATTACK**
  The battalions use cover of darkness to seize the objectives and cut off the Old City.
- ☐ **COA 2: DAYLIGHT ASSAULT**
  The battalions attack in daylight for enhanced target visibility and fire support coordination.
- ☐ **COA 3: THREE-PRONGED ATTACK**
  Beginning just before dawn, each battalion attacks along a separate axis of advance.
- ☐ **OTHER COA: You have an alternative course of action in mind.**



PETHO CARTOGRAPHY

ARMCHAIR GENERAL You Command!

NAME _____

ADDRESS _____

CITY _____

STATE _____ ZIP _____

E-MAIL _____

Your concept of the operation (200 words max):

IMPORTANT INSTRUCTIONS: Detach and mail your completed Reader Solution to ***Armchair General*, CDG #40, 2060 E. Avenida de los Arboles #373, Thousand Oaks, CA 91362**. Or e-mail your solution to **cdg@armchairgeneral.com** or fax it to **(805) 293-8790**. You can also download a PDF of the CDG map at **www.armchairgeneral.com/cdg**.

To be considered for publication, your solution must be received by August 27, 2010. Winning solutions will be printed in the January 2011 issue. Winners will receive an *ACG* cap and t-shirt.